

#### 5<sup>th</sup> Nov, 2008

# The Emergence, Introduction and Challenges of Wideband Choice Codecs in the VoIP Market

PN101

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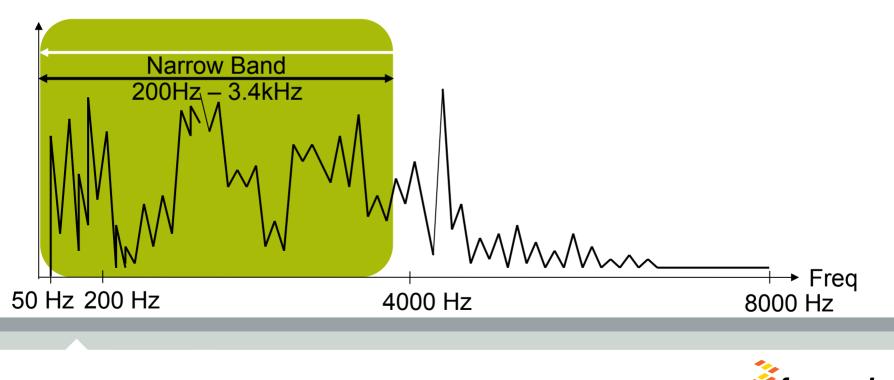
### **Objectives**

- To understand the benefits of wideband voice
- ► To understand the technical challenges of wideband voice
- ► To present the history of wideband and look at what the future holds



# How narrow is narrow?

- Narrow band voice in a Telecommunications or Voice over IP context generally refers to an analog signal that is digitally sampled at 8kHz
- Narrow band refers to the frequency spectrum (or band) of the signal, which is a function of the sampling rate (Nyquist)
- Examples of narrow band codecs: G.711, G.726, G.723.1, G.728, G.729AB, iLBC, EVRC, AMR-NB, EFR, FR etc.



# Bandwidth, quality, cost and bit rate

- G.711 is the de-facto standard of today's digital telephone network (T1 and E1 digital trunks all use G.711 as a standard for voice)
- G.711 takes a linearly quantized signal (13 or 14 bits @ 8k samples/s) and applies logarithmic quantization (not all bits get equal weighting) to reduce to 8 bits per sample @ 8k samples/s thus 64 Kbps.
- Waveform Codecs assume no a-priori knowledge of how the signal was generated thus are signal independent
- ► G.711 & G.726 are examples of waveform codecs
- Source or Hybrid coding uses a psychoacoustic model of the vocal tract to model speech and achieve lower bit rates but generally at lower voice quality and higher complexity compared to G.711.
- ► G.729, G.723.1, G.728 are examples of CELP based source/hybrid codecs



# Bandwidth, quality, cost and bit rate

| Algorithm                 | kbit/s      | StarCore® DSP<br>Performance<br>(approx mcps) | Typ PESQ<br>(no packet loss) |  |
|---------------------------|-------------|---|------------------------------|--|
| G.711(with VAD/CNG & PLC) | 64          | 1.9   | 4.1 – 4.3                    |  |
| G.726 (24kbps)            | 16 - 40     | 4.5   | 3.6                          |  |
| G.728                     | 16          | 11-12   | 3.8                          |  |
| G.729 A/B                 | 8           | 4   | 3.6                          |  |
| G.723.1                   | 5.3 / 6.3   | 6.5   | 3.5                          |  |
| GSM-AMR                   | 4.75 - 12.2 | 8.5   | 3.9                          |  |
| iLBC                      | 13.3 - 15.2 | 10  | 3.8                          |  |



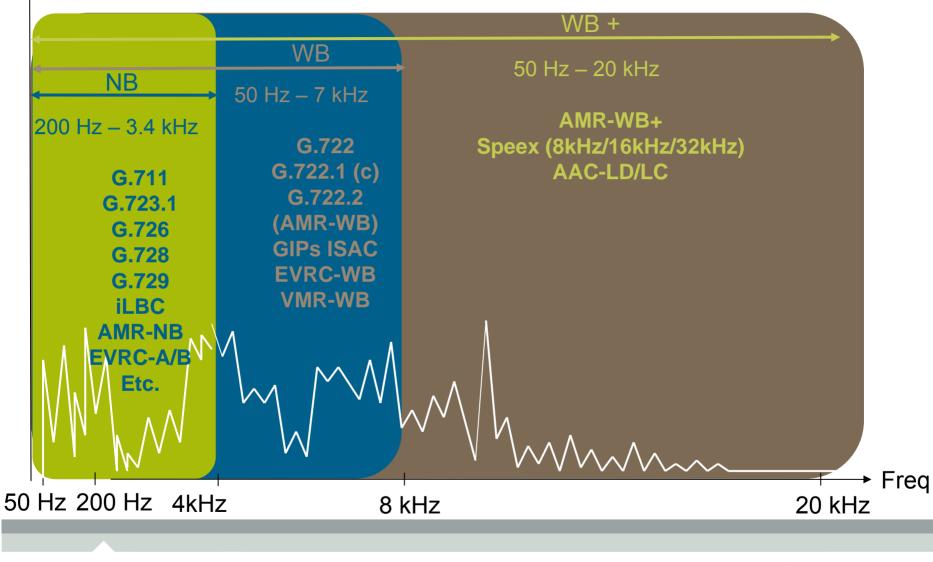
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# Who needs wide?

- Wide Band is sampled at 16 kHz (approx 7 kHz usable bandwidth)
- Wideband speech coding delivers major improvements in speech quality
  - Extended LF contributes to increased naturalness, presence and comfort
  - Extended HF provides better fricative differentiation (differentiation between certain unvoiced or plosive utterances, such as "s" and "f" or "p" and "t")
  - Improves the intelligibility and naturalness of speech
  - Adds a sense of transparent communication, eases speaker recognition & reduces listener fatigue
- Siemens "...wideband transmissions can reduce speech ambiguities by as much as 90 percent, increasing conversational intelligibility and reducing listener fatigue." (2003 press release)
- Polycom "For single syllables, 3.3 kHz bandwidth yields an accuracy of only 75 percent, as opposed to over 95 percent with 7 kHz bandwidth." (2003 white paper)
- Clearer transmission of voice for a wider demographic
  - Original narrowband codecs were designed by Western speakers for use in communications between Western dialects
  - Wideband codecs better support global IP communications
- Ability for OEMs & network operators to deliver a service with differentiation other than price
- A voice communication experience in line with the expectations of today's more HD-aware consumers



### How wide is wide?





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# Wideband demo—can you hear the difference??

"Seed, feed, seed" at different bandwidths and additive noise levels.

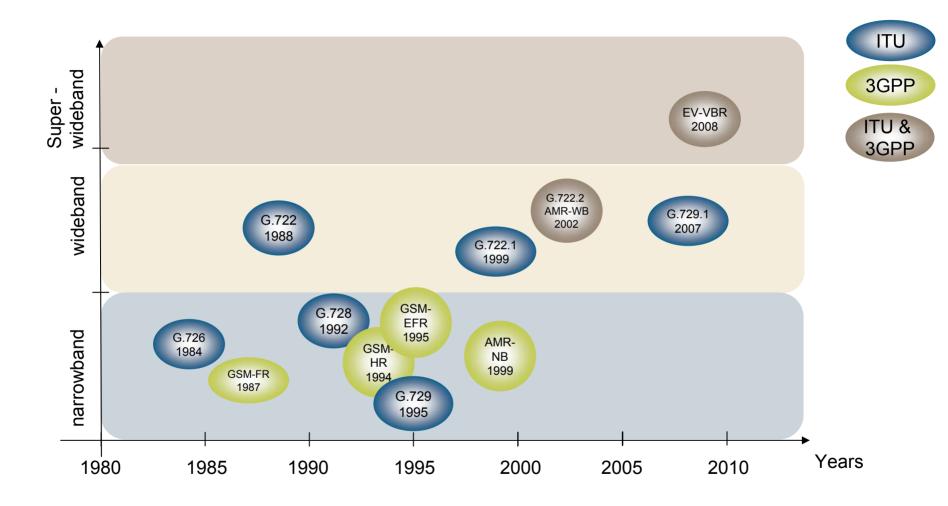
|           | 3.3 kHz LP | 7 kHZ LP |
|-----------|------------|----------|
| CLEAN     | Ŷ          | 魚        |
| 24 dB SNR | ¥          | 룼        |
| 12 dB SNR | ₩¥         | 魚        |
| 0 dB SNR  | ¥          |          |



Some Aspects of Wideband Speech in Enterprise Telephony 2<sup>nd</sup> Workshop on Wideband Speech, June 2005



## ITU and 3GPP codec roadmap





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# DSP algorithm complexity – can you afford it?

| Algorithm          | kbit/s        | Freescale StarCore<br>DSP Performance<br>(approx mcps) |
|--------------------|---------------|--|
| G.722              | 48,56,64      | 6.4  |
| G.722.1            | 24,32         | 4.0  |
| G.722.1c (Siren14) | 24,32,48      | 9.24   |
| G.722.2 (AMR-WB)   | 6.6 - 23.85   | 15-16  |
| G.729.1            | 14 - 32       | 17.5 (est)   |
| EVRC-C (Wide Band) | 0.8, 2,4,8.55 | 45   |
| GIPS ISAC          | 10 – 32       | 33 (sub opt)   |



### Wideband voice enhancement devices

#### Wideband complexity extends beyond voice codecs e.g.

- □ WB VAD/CNG
- WB Noise Reduction: will require enhancements in the FFT/IFFT and other critical areas
- □ WB ALC: anticipated enhancements in the areas of (a) energy estimation (b) regulation speed control
- □ WB (Acoustic) ECAN: it will require development in several areas, due to increased expectations in voice quality.
  - □ Up-scaling (memory/CPU requirement increase)
  - Upgrade the adaptive filter (to work on fixed-point issues, increase the convergence speed/depth), double-talk detector (to enhance the double-talk detection quality; reduce temporal clipping).



# Migration of AEC (32ms/192ms) to the wideband domain

- Functions/functionalities affected (if no substantial design change implemented and no precision upgrade needed):
- update\_fir (assuming same coverage, 24ms): cycles x 4
- apply\_fir: cycles x 4
- update\_sub\_fir: cycles x 4
- apply\_sub\_fir: cycles x 4
- energies: cycles x 4 (assuming same windows in ms)
- decimation\_filter: cycles x 2 (Q: why only 2x? A: because IIR type, not FIR type)
- dc\_notch: cycles x 2
- sm\_analys\_filt\_bank, sm\_synthe\_filt\_ban: cycles x 2 (for the time being excluded)
- misc decisions: cycles x 1.5-2 (more investigation required)
- other misc code: cycles x 1.5-2 (more investigation required)

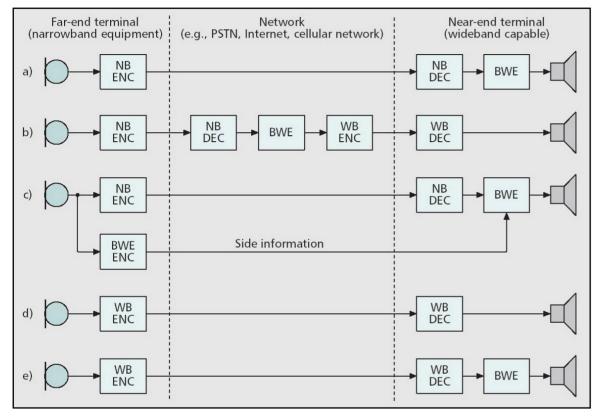
#### Summary: 7.5 MCPS (approx) NB increases to 21 MCPS (approx); memory – x3

The projected MCPS numbers are optimistic & do not take into account the following:

- need for increasing the dispersion coverage to 64ms/128ms range
- need for increasing the fixed-point precision; if the dispersion coverage is 64ms the current precision used for ECAN and AEC solution is no longer adequate
- need for upgrading the NLP/CN functionalities to spectrum matching
- need for upgrading other essential functions to meet new demands associated with WB



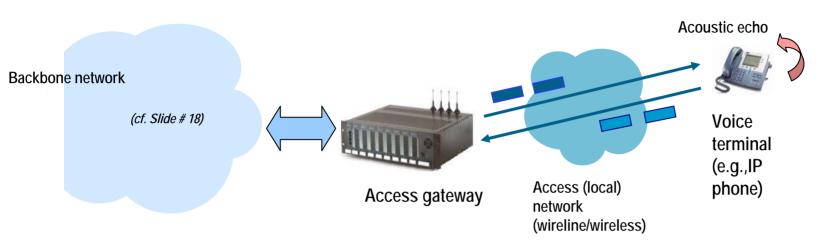
# The co-existence of NB and WB



- (a) NB @ TX and BWE @ RX end
- (b) NB @ TX and BWE in the network
- (c) NB @ TX with BWE sent through the network
- (d) True WB encoding and decoding
- (e) WB @ TX and super-BWE @ RX end



### Wideband VED's positioning: terminal vs. gateway



- The following advantages can be identified for the case of WB VED (DSP) functionality residing at the terminal :
  - **No bulk delay of significance (Echo Cancellation)**
  - □ No packet loss affecting VED operations
  - **DSP** dedicated to single channel (thus, typically there is lesser need for functional compromises)
- □ The following advantage can be identified for the case of WB VED (DSP) functionality residing at the access gateway:
  - more efficient utilization of DSP resources, thus, overall, more competitive solution (if cost is a predominant factor)
  - Maintenance/upgrade per user more straightforward and less costly

Source (graphic elements only): QiiQ Communications Inc., Cisco (Cisco IP Phone 7940G)



# Wideband VED's positioning: terminal vs. gateway

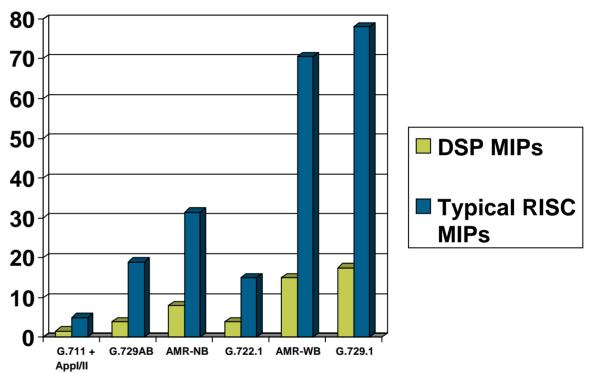
#### Summary

- Network terminal appears to be the natural location for hosting DSP functions related to WB audio support;
- Network terminals such as IP phones are typically equipped with low to moderate DSP functionality or RISC performance
- □ The physical design of Wide Band terminals must change to accurately render wideband speech
  - □ Loudspeaker Enclosures (Frequency Response, THD @ LF)
  - Earpiece (Frequency Response @ LF)
- Network terminals with "bare bone" functionality may have reduced DSP functions; thus, the necessary DSP functions (VED: such as AEC, NR and alike) have to be located at the access gateway
- Positioning of DSP functions (VED) at the gateway contributes to:
  - □ more efficient utilization of DSP resources,
  - □ challenges related to inherent dilemma 'quality vs. channel density'
  - □ signal degradation due to 'tandem' effects
  - signal degradation due to packet loss



# Quality, but at what cost?

- Processing power!!!
- High-compression wideband codecs ~2 to 4x complexity of narrowband counterpart
- Wideband Acoustic Echo Canceller ~2x the complexity of a narrowband AEC
- The good news Moore's law and highly efficient coding techniques mean hands free wideband VoIP is a reality on today's RISC processors without DSPs or co-processors





### Media framework roadmap

| IP to IP<br>(Voice/Fax/Data)   | IP to TDM<br>(Voice/Fax/Data)  | Wide Band<br>(Voice/Fax/Data)<br>IP to IP & IP to TDM   | Conferencing<br>(Voice/Fax/Data & Video)<br>IP to IP & IP to TDM   | IMS                            |
|--|--|---|--|--------------------------------|
| Phase #1<br>• Custom Media Channel<br>Template<br>• Phase #2 Standard<br>• G.711 (5ms)<br>• Clear Channel<br>• G.726A (5ms)<br>• G.729AB<br>• G.723.1<br>• AMR-NB (IF1 & IF2)<br>• EVRC-A & EVRC-B (IF1<br>& IF2)<br>• Tones (inband & relay)<br>• Conferencing (3-Way)<br>• T.38 Fax Relay<br>• VBD | Phase #1 Standard<br>(Phase#2 IP to IP) plus:<br>• G.168 LEC<br>• NR<br>• ALC<br>• CID Type I (FSK & DTMF)<br>• CW Type II<br>• V.152<br>• Record & Playback<br>Announcments | Phase #1 Standard WB<br>(IP to IP)<br>(Phase#2 IP to IP) plus:<br>• G.722 / G.722.1<br>• AAC-LC/LD/HE/++<br>• G.722.1C<br>• AMR-WB<br>• EVRC-WB | Phase #1 Standard Conf<br>(Phase#1 Wide Band) plus:<br>• Conferencing (N Way)<br>• Video Conferencing<br>(Separate DSP Load) | Phase #1 Standard IMS<br>• TBD |
| <ul> <li>Phase #3 Standard</li> <li>(TBD)</li> <li>G.728</li> <li>iLBC</li> <li>G.168 Ecan</li> <li>ALC</li> </ul>   | Phase #2 Standard<br>• iLBC<br>• G.728   | Phase #2 Standard WB<br>(IP to IP)<br>• G.729.1<br>• WMV9<br>• iPCM-WB<br>• ISAC  |  |                                |



# **Conclusions & summary**

- Wideband voice codecs offer significant advantages over narrow band
- Wideband processing impinges on many processing elements in the voice channel
- Computational complexity increases significantly at terminal and/or within infrastructure (factor of 2x to 4x or more)
- Today, DSP and RISC performance is up to the task
- Freescale has a rich and evolving wideband offering for infrastructure DSP & RISC based terminals (i.MX)



### **Related Session Resources**

#### **Session Location – Online Literature Library**

http://www.freescale.com/webapp/sps/site/homepage.jsp?nodeId=052577903644CB

#### **Sessions**

| Session ID | Title |      |      |      |
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#### Demos

| Pedestal ID | Demo Title |
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